

Bally PROFESSIONAL

ARCADE™

from ASTROVISION INC.



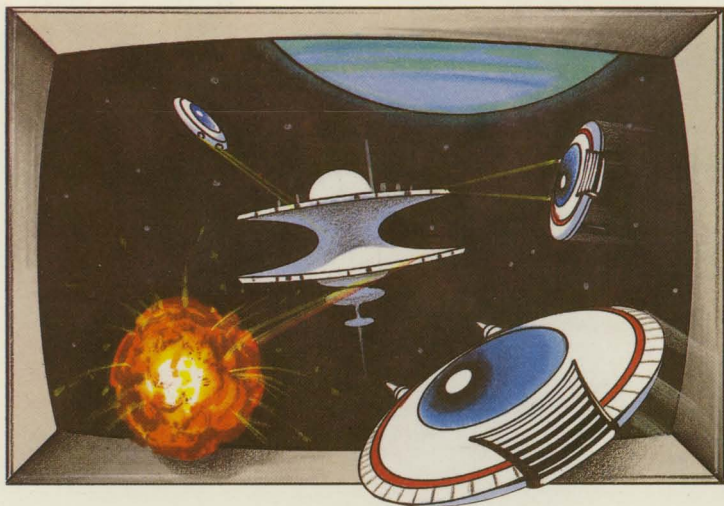
**MORE
GAMES**

MORE FUN

**MORE
TO COME...**

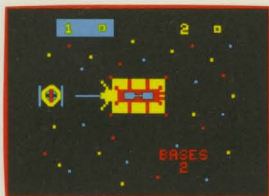
from the leader in video game technology

The fun lives on!



SPACE FORTRESS™

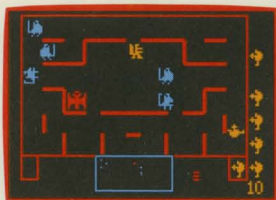
You command a lonely outpost far away in the galaxy. The alert sounds. You're being attacked by alien ships from all directions. You destroy some—but they keep coming faster and faster. You'll find Space Fortress positively addictive. It always keeps your interest because of the increasing speed of the enemy assault from all sides. Up to 4 players.



Copyright © 1981 Astrovision, Inc. All Rights Reserved.

THE WIZARD™

Challenge the wizard and his creatures in their own environment: treacherous dungeons! Slip through the magic door to the other end of the dungeon, but prevent the super monster from escaping through it. Shoot the Wizard and experience the tremor of the entire dungeon as his magic wavers. Become a Warlord and play Warlord Dungeons—even go all the way to the PIT. Fantastic sounds and bonus players make WIZARD just like coin-op games!



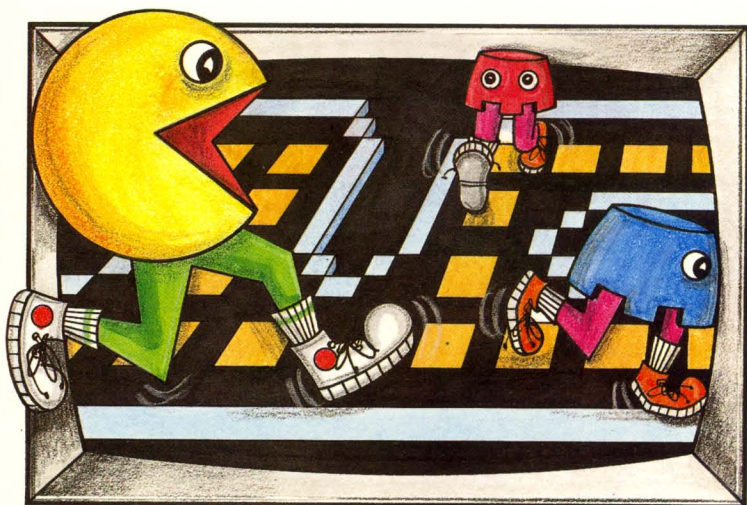
Copyright © 1981 Astrovision, Inc. All Rights Reserved.

COSMIC RAIDERS™

In deep space lies the alien sector Larkin. You are there on a mission to obtain energy sources that have been seized by the evil Larkins. Radar and a superior guidance system help you avoid attacking fighters and Kamikaze ships. The energy stars are near the Larkin command ship; you must retrieve them before you can leave the enemy sector.

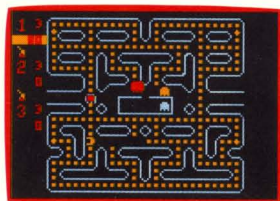


Copyright © 1981 Astrovision, Inc. All Rights Reserved.



MUNCHIE™

You are captive in a maze of crazy, creepy ghosts. It's a spooky situation, and you can do one of two things: munch or be munched! Score as many points as possible, gobbling up everything in your path — including the ghosts with an appetite for YOU! Do your best to save your soul!

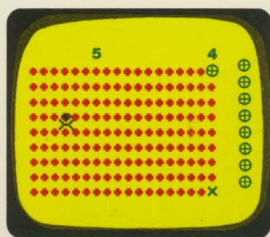


Copyright © 1981 Astrovision, Inc. All Rights Reserved.



PIRATE'S CHASE™

Yo ho ho and a bottle of rum! Race to scoop up as many gold doubloons as you can carry, but watch out! The pirates are on your trail! How much of the treasure can you collect before Long John Silver collects *you*! Score points for every doubloon and treasure chest you can steal from the pirate crew! A frantic, fast-paced game, and the action never stops. 1 or 2 players.



Copyright © 1981 Astrovision, Inc. All Rights Reserved.

SOLAR CONQUEROR™

Conquer solar systems while avoiding wandering asteroids and enemy spaceships that try to foil your efforts. Speeding comets challenge your flying and shooting skills. Space-warp shuttles you to new challenges in other solar systems. This is your opportunity to dominate the Galaxy!



Copyright © 1981 Astrovision, Inc. All Rights Reserved.

COLORING BOOK WITH LIGHT PEN™

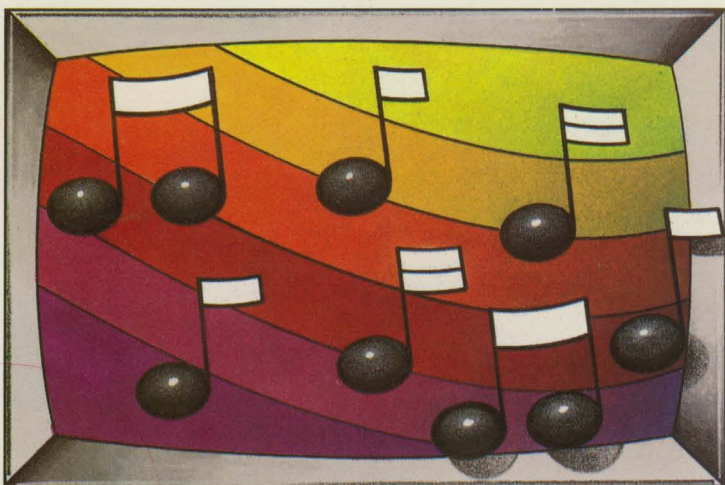
Tickle your creative fancy with all the tools of a professional graphics machine. People of all ages can enjoy the thrill of creating beautiful art.



Use the Light Pen or Joystick Control to:

- Draw boxes and circles
- Fill enclosed areas
- Draw free-hand
- Create you own brush
- Rubber Stamp any area you choose.
- Rubberband draws a line between any two points.
- Record your pictures on cassette tape.
- Overlay more than one picture on a screen.
- Choose from 256 colors.
- Even label your art!

Copyright © 1981 Astrovision, Inc. All Rights Reserved.



MUSIC MAKER I™

Play your favorite songs and compose your own electronic music! Three octave range! Three note cords! Automatic tempo setting! Sounds like a real organ and plays right through your own television speaker. One hand control enters the music and the computer automatically plays it back!



The musical notes are displayed on your TV screen!

Copyright © 1981 Astrovision, Inc. All Rights Reserved.

QUEST FOR THE ORB™

Ancient scientists of the lost civilization Morte managed to extract the essence of the universe and fuse it into a single precise object—the Orb. You must find the Orb, hidden in the castle's labyrinth, and return it to its owner, the White Magician.



Demons, monsters and traps are threats along the way. Beware the powers of black magic, cursed items and other evil influence. In your aid are spells given to you by the White Magician, along with other magic items and weapons strewn along the way. Ancient treasures are hidden here also! Fare ye well, adventurer, in your quest for the Orb!

Copyright © 1981 Astrovision, Inc. All Rights Reserved.



ASTROVISION INC.
COLUMBUS, OHIO 43229